

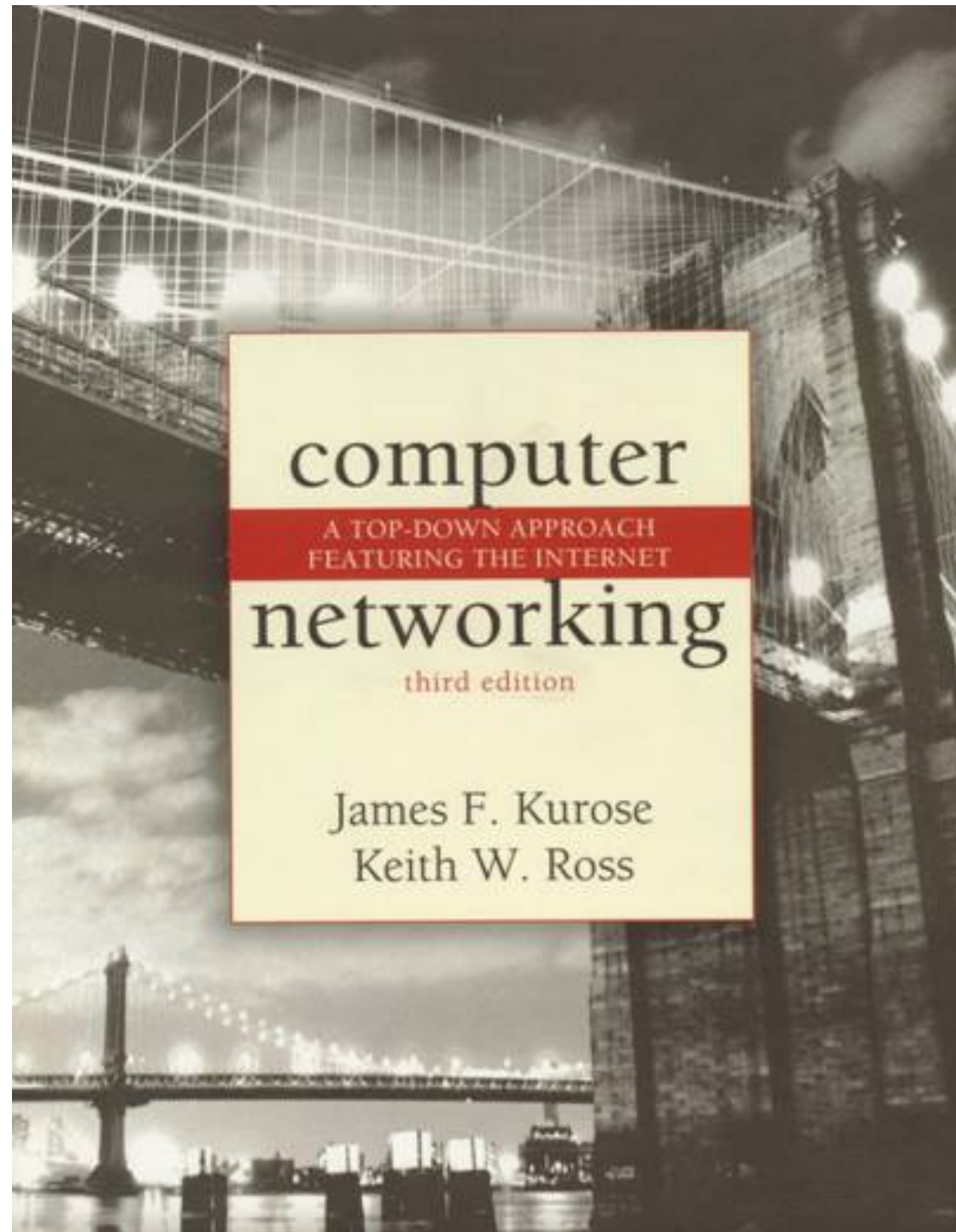
Chapter 0

*Computer
Networking:
A Top Down
Approach Featuring
the Internet,
3rd edition.*

Jim Kurose, Keith
Ross

Addison-Wesley,
July 2004.

歐亞書局代理



Teaching Instructor

Yuh-Shyan Chen, Professor

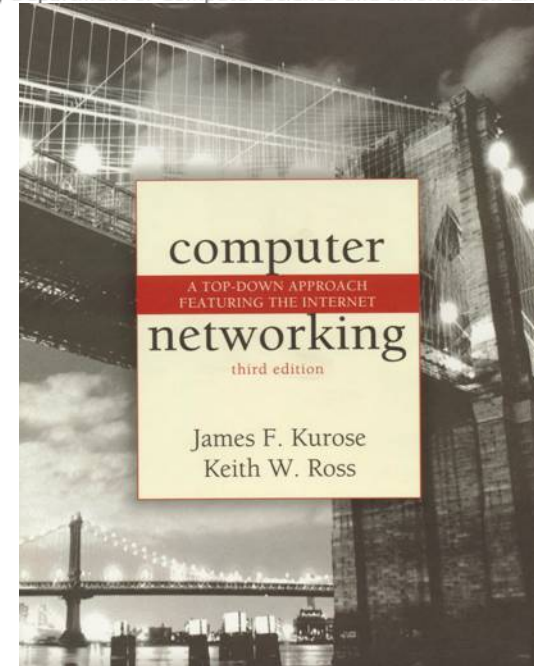
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Outline

- ❑ Chapter 0: Syllabus
- ❑ Chapter 1: Introduction
- ❑ Chapter 2: Application Layer
- ❑ Chapter 3: Transport Layer
- ❑ Chapter 4: Network Layer
- ❑ Chapter 5: Link Layer and LANs
- ❑ Chapter 6: Wireless and Mobile Networks
- ❑ Chapter 7: Multimedia Networking
- ❑ Chapter 8: Network Security
- ❑ Chapter 9: Network Management

Chapter 1

Introduction



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Chapter 1: Introduction

Our goal:

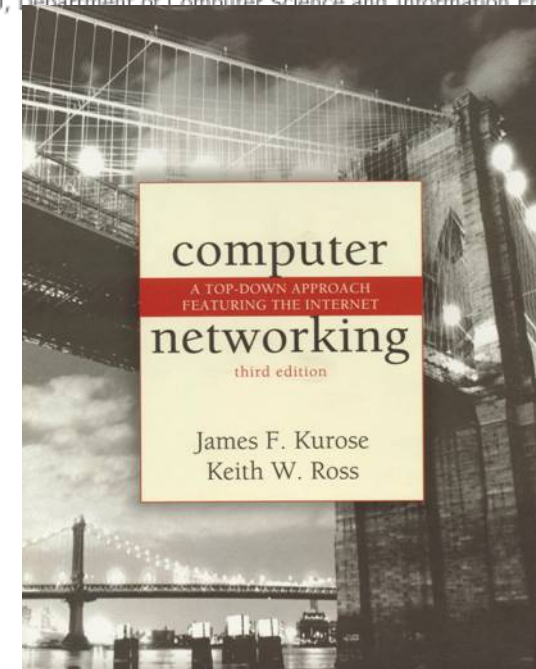
- ❑ get “feel” and terminology
- ❑ more depth, detail *later* in course
- ❑ approach:
 - use Internet as example

Overview:

- ❑ what's the Internet
- ❑ what's a protocol?
- ❑ network edge
- ❑ network core
- ❑ access net, physical media
- ❑ Internet/ISP structure
- ❑ performance: loss, delay
- ❑ protocol layers, service models
- ❑ network modeling

Chapter 2

Application Layer



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Chapter 2: Application layer

- ❑ 2.1 Principles of network applications
- ❑ 2.2 Web and HTTP
- ❑ 2.3 FTP
- ❑ 2.4 Electronic Mail
 - SMTP, POP3, IMAP
- ❑ 2.5 DNS
- ❑ 2.6 P2P file sharing
- ❑ 2.7 Socket programming with TCP
- ❑ 2.8 Socket programming with UDP
- ❑ 2.9 Building a Web server

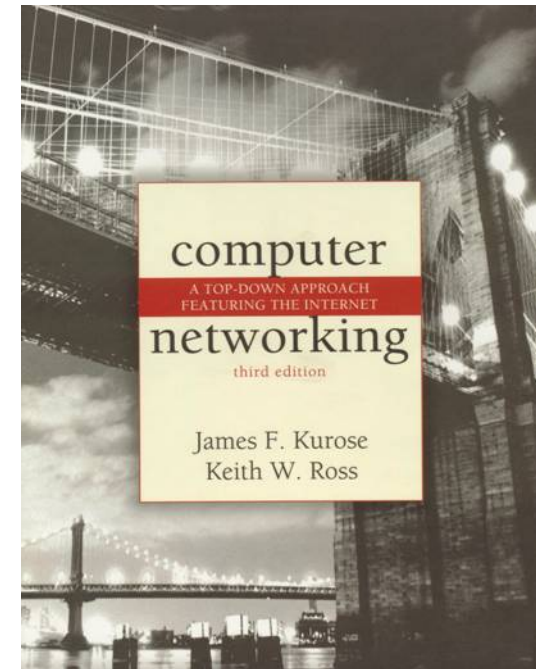
Chapter 2: Application Layer

Our goals:

- ❑ conceptual, implementation aspects of network application protocols
 - transport-layer service models
 - client-server paradigm
 - peer-to-peer paradigm
- ❑ learn about protocols by examining popular application-level protocols
 - HTTP
 - FTP
 - SMTP / POP3 / IMAP
 - DNS
- ❑ programming network applications
 - socket API

Chapter 3

Transport Layer



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Chapter 3: Transport Layer

Our goals:

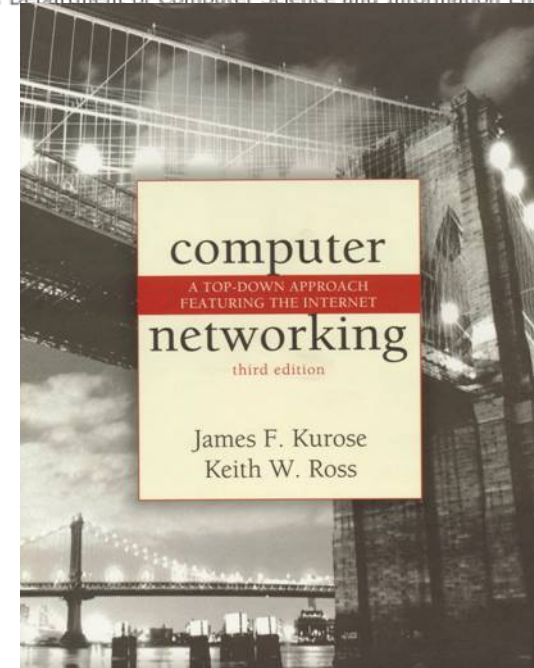
- ❑ understand principles behind transport layer services:
 - multiplexing/demultiplexing
 - reliable data transfer
 - flow control
 - congestion control
- ❑ learn about transport layer protocols in the Internet:
 - UDP: connectionless transport
 - TCP: connection-oriented transport
 - TCP congestion control

Chapter 3 outline

- ❑ 3.1 Transport-layer services
- ❑ 3.2 Multiplexing and demultiplexing
- ❑ 3.3 Connectionless transport: UDP
- ❑ 3.4 Principles of reliable data transfer
- ❑ 3.5 Connection-oriented transport: TCP
 - segment structure
 - reliable data transfer
 - flow control
 - connection management
- ❑ 3.6 Principles of congestion control
- ❑ 3.7 TCP congestion control

Chapter 4

Network Layer



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Chapter 4: Network Layer

Chapter goals:

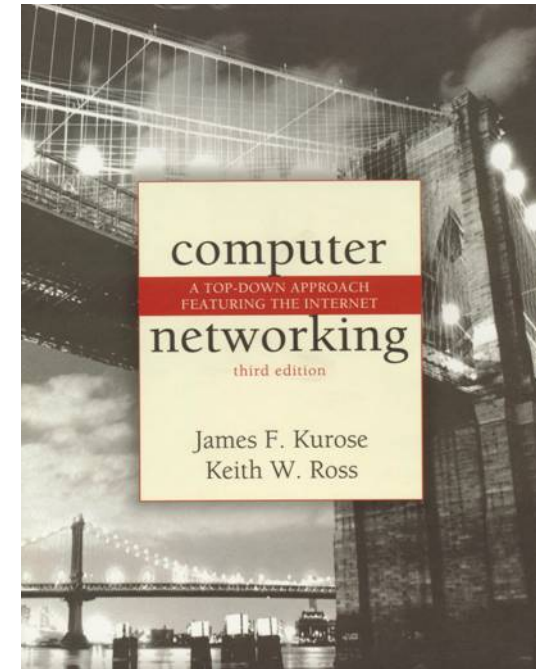
- ❑ understand principles behind network layer services:
 - routing (path selection)
 - dealing with scale
 - how a router works
 - advanced topics: IPv6, mobility
- ❑ instantiation and implementation in the Internet

Chapter 4: Network Layer

- ❑ 4.1 Introduction
- ❑ 4.2 Virtual circuit and datagram networks
- ❑ 4.3 What's inside a router
- ❑ 4.4 IP: Internet Protocol
 - Datagram format
 - IPv4 addressing
 - ICMP
 - IPv6
- ❑ 4.5 Routing algorithms
 - Link state
 - Distance Vector
 - Hierarchical routing
- ❑ 4.6 Routing in the Internet
 - RIP
 - OSPF
 - BGP
- ❑ 4.7 Broadcast and multicast routing

Chapter 5

Link Layer and LANs



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Chapter 5: The Data Link Layer

Our goals:

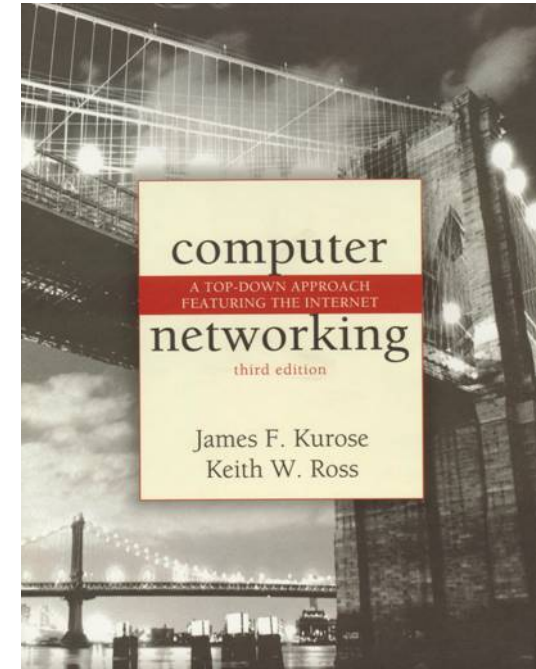
- ❑ understand principles behind data link layer services:
 - error detection, correction
 - sharing a broadcast channel: multiple access
 - link layer addressing
 - reliable data transfer, flow control: *done!*
- ❑ instantiation and implementation of various link layer technologies

Link Layer

- ❑ 5.1 Introduction and services
- ❑ 5.2 Error detection and correction
- ❑ 5.3 Multiple access protocols
- ❑ 5.4 Link-Layer Addressing
- ❑ 5.5 Ethernet
- ❑ 5.6 Hubs and switches
- ❑ 5.7 PPP
- ❑ 5.8 Link Virtualization: ATM and MPLS

Chapter 6

Wireless and Mobile Networks



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Chapter 6: Wireless and Mobile Networks

Background:

- ❑ # wireless (mobile) phone subscribers now exceeds # wired phone subscribers!
- ❑ computer nets: laptops, palmtops, PDAs, Internet-enabled phone promise anytime untethered Internet access
- ❑ two important (but different) challenges
 - communication over wireless link
 - handling mobile user who changes point of attachment to network

Chapter 6 outline

6.1 Introduction

Wireless

- ❑ 6.2 Wireless links, characteristics
 - CDMA
- ❑ 6.3 IEEE 802.11 wireless LANs ("wi-fi")
- ❑ 6.4 Cellular Internet Access
 - architecture
 - standards (e.g., GSM)

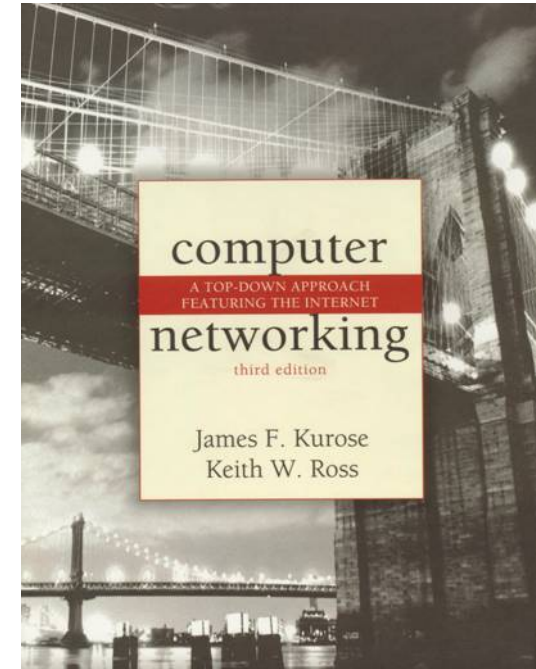
Mobility

- ❑ 6.5 Principles: addressing and routing to mobile users
- ❑ 6.6 Mobile IP
- ❑ 6.7 Handling mobility in cellular networks
- ❑ 6.8 Mobility and higher-layer protocols

6.9 Summary

Chapter 7

Multimedia Networking



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Chapter 7: Goals

Principles

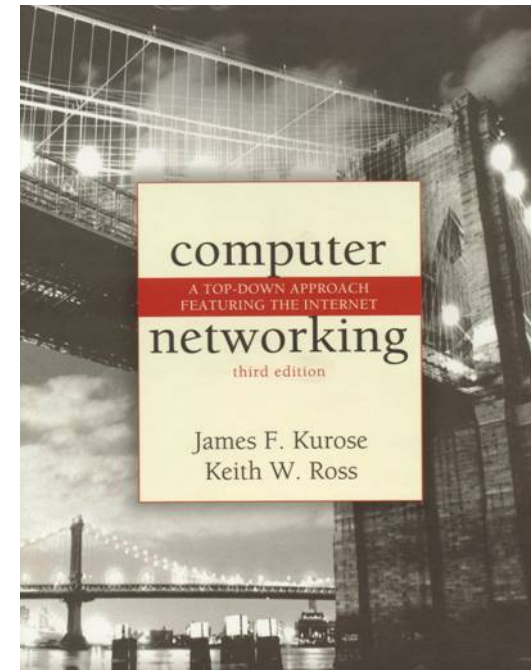
- ❑ Classify multimedia applications
- ❑ Identify the network services the apps need
- ❑ Making the best of best effort service
- ❑ Mechanisms for providing QoS

Protocols and Architectures

- ❑ Specific protocols for best-effort
- ❑ Architectures for QoS

Chapter 8

Network Security



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Chapter 8: Network Security

Chapter goals:

- ❑ understand principles of network security:
 - cryptography and its *many* uses beyond "confidentiality"
 - authentication
 - message integrity
 - key distribution
- ❑ security in practice:
 - firewalls
 - security in application, transport, network, link layers

Chapter 8 roadmap

8.1 What is network security?

8.2 Principles of cryptography

8.3 Authentication

8.4 Integrity

8.5 Key Distribution and certification

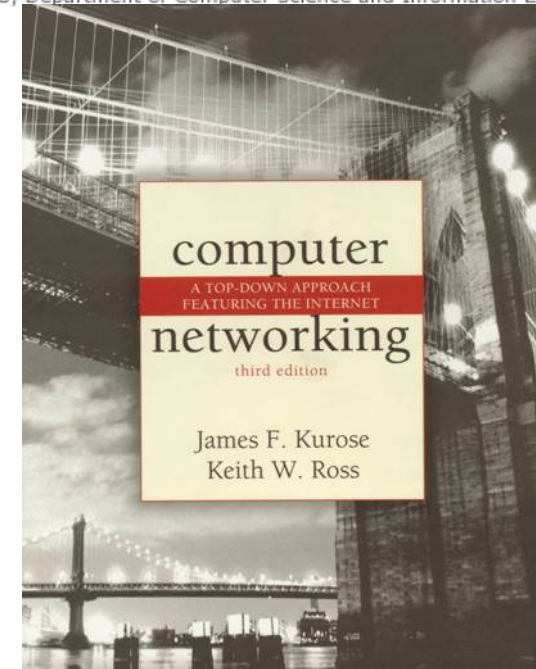
8.6 Access control: firewalls

8.7 Attacks and counter measures

8.8 Security in many layers

Chapter 9

Network Management



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Chapter 9: Network Management

Chapter goals:

- ❑ introduction to network management
 - motivation
 - major components
- ❑ Internet network management framework
 - MIB: management information base
 - SMI: data definition language
 - SNMP: protocol for network management
 - security and administration
- ❑ presentation services: ASN.1

Chapter 9 outline

- ❑ What is network management?
- ❑ Internet-standard management framework
 - Structure of Management Information: SMI
 - Management Information Base: MIB
 - SNMP Protocol Operations and Transport Mappings
 - Security and Administration
- ❑ ASN.1

計分方式

□ Computer network (70%)

- 期中考
- 期末考
- homeworks

□ Computer network 實習課 (30%)

- 期中考
- 期末考
- homeworks